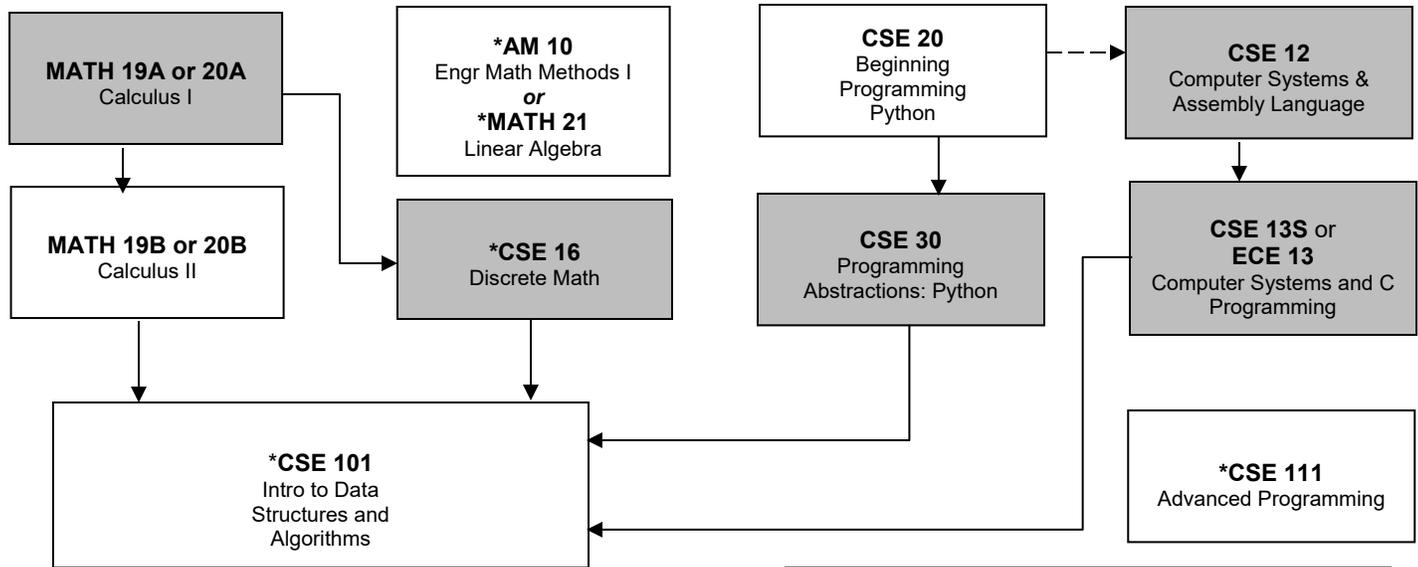


Computer Game Design B.S. Degree 2021-2022 Curriculum Chart



Game Design and Development

CMPM 80K
Foundations of Video Game Design

↓

***CMPM 176**
Game Systems

Games and Playable Media Foundations

ARTG 80H
History of Digital Games

ARTG 80G
Visual Communication and Interaction Design

FILM 80V
Video Games as Visual Culture

• CMPM 80K; and FILM 80V; and CSE 15/L or CSE 30 or CMPM 35; and ARTG 80G or ARTG 80H or ARTG 80I; and concurrent enrollment in ARTG 120

CMPM 120
Game Development Experience

AND

ARTG 120
Game Design Experience

Computer Game Engineering Electives ▶

CGE ELECTIVE _____	CGE ELECTIVE _____
CGE ELECTIVE _____	CGE ELECTIVE _____
CGE ELECTIVE _____	

▶ A list of Computer Game Engineering Elective courses can be found on the BSOE undergraduate advising website: <https://undergrad.soe.ucsc.edu/computer-science-computer-game-design-2020-2021>

Notes:

* Check catalog/SOE course descriptions for additional prerequisites.

CMPM 170* Game Design Studio I	→	CMPM 171* (7 units) Game Design Studio II	→	CMPM 172 (7 units) Game Design Studio III
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- Completion of all the Game Design Studio courses satisfies the comprehensive requirement.
 - Completion of CMPM 170 satisfies the disciplinary communication requirement.

♣ Students must complete CMPM 120, ARTG 120 and CSE 111 prior to enrolling in CMPM 170
 ♦ Students must complete CMPM 170, CMPM 176, and one CGE Elective prior to enrolling in CMPM 171

Computer Game Design B.S. Degree 2021-2022 Curriculum Chart

Fall _____	Winter _____	Spring _____	Summer _____

Fall _____	Winter _____	Spring _____	Summer _____

Fall _____	Winter _____	Spring _____	Summer _____

Fall _____	Winter _____	Spring _____	Summer _____

Notes:

- All students admitted to a School of Engineering major, or seeking admission to a major, must take all courses required for that major for a letter grade.
- Courses in which you receive a grade of C-, D+, D, or D- earn credit toward graduation, but cannot be used to satisfy a major requirement or a general education requirement, and cannot satisfy a prerequisite for another course.
- The School of Engineering has different major declaration deadlines than the UCSC Academic/Administrative calendar. Our deadlines and process can be found on: <https://undergrad.soe.ucsc.edu/declare-your-major>
- Shaded boxes represent foundation courses. Major qualification requirements for this major can be found at: <https://undergrad.soe.ucsc.edu/bsoe-major-qualification-requirements>

Student Name:
Staff Advisor: