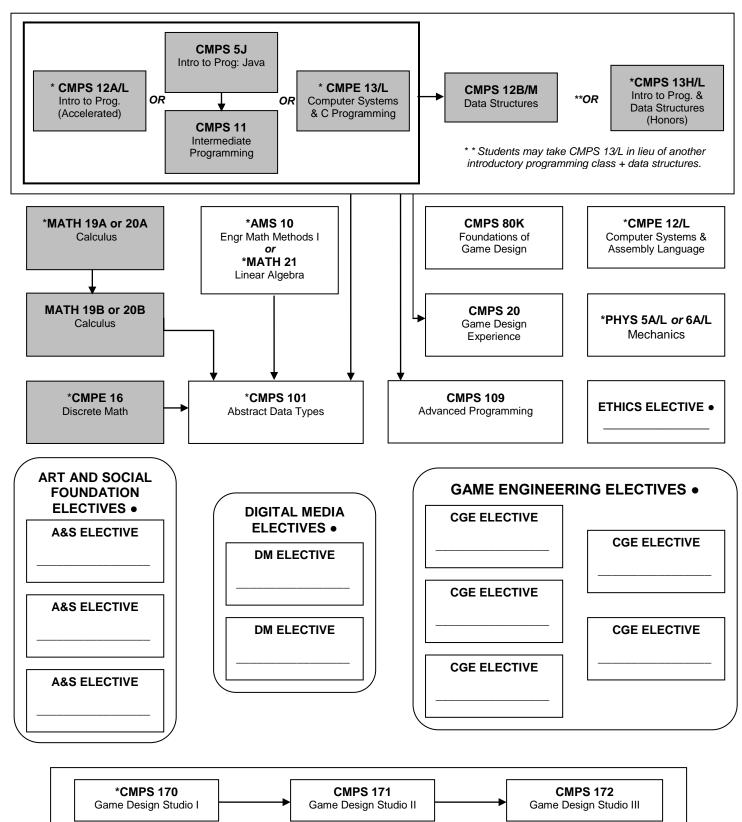
## Computer Game Design BS Degree Curriculum Chart: 2013-2014



• =All elective course lists are on the back

\* =Check catalog/SoE course descriptions for additional prerequisites

+ = Completion of the Game Design Studio courses satisfies the exit requirement

## Computer Game Design BS Degree Curriculum Chart: 2013-2014

Fall	Winter	Spring	Summer	

Fall	Winter	Spring	Summer

Fall	Winter	Spring	Summer

Fall	Winter	Spring	Summer

Ethics Requirement: BME 80G PHIL 24		Art & Social Foundation Electives Complete 3 electives, each must be chosen from a different list.		CGE Electives:	
CMPE 80E PH PHIL 22	HIL 28	Art Electives: ART 10A	Film Electives: FILM 20A	AMS: AMS 131	AMS 147
ART 103 FII   ART 107 FII   DANM 131 FII   DANM 132 FII   DANM 133 MI   FILM 130 MI   FILM 136C MI   FILM 150 TH   FILM 170A TH	lectives: LM 171D LM 171G LM 173 LM 173 LM 189 USC 123 USC 124 USC 125 HEA 105 HEA 114 HEA 157	ART 10A ART 10B ART 20A ART 20B CMPS 25 CMPS 26 MUSC 11A MUSC 11B MUSC 11C MUSC 11D MUSC 11D MUSC 80C MUSC 80L	FILM 20A FILM 20C FILM 20P FILM 80 (Any level) ECON 1 ECON 2 ECON 80H Theatre Electives: THEA 10 THEA 18 THEA 19	CMPE: CMPE 110 CMPE 131 CMPE 112 CMPE 150/ CMPE 113 CMPE 151 CMPE 117/L CMPE 156/ CMPE 118/L CMPS: *Can be repeated, but only counts as elective once. CMPS 102 CMPS 132 CMPS 104A CMPS 140 CMPS 104B CMPS 142 CMPS 104B CMPS 142	
Please note that son ledia and Computer lectives may have pl nat are not already s ourses required in th Design major. <b>STUDENT'S NAM</b>	Game re-requisites atisfied by ne CS Game	MUSC 80M MUSC 80R	THEA 20 THEA 30 THEA 40 THEA 80E THEA 80L	CMPS 105 CMPS 111 CMPS 112 CMPS 115 CMPS 116 CMPS 116 CMPS 117 CMPS 119 CMPS 121* CMPS 122 CMPS 128 CMPS 129	CMPS 146 CMPS 148 CMPS 160/I CMPS 161/I CMPS 162/I CMPS 162/I CMPS 164/I CMPS 166/I CMPS 166/I CMPS 179* CMPS 180 CMPS 181 CMPS 183
STAFF ADVISOR				CMPS 130	